Start here. many of societies values, traditions,
customs and beliefs can be changed and
impacted by technology. Work and leisure
of the past 40 years has been impacted
dramatically. All change and new available
technology has caused a loss of job for
some and an increase amount of opening
Jobs for individuous, particularly in
the Information Technology industry.
Leisune is another industry that will
be impacted on by technology in the future.
As technology continues to advance in most
modern societies and does all of the
virtual games and interactive games. In
the virture future many of our education
and basic 1. Je skills Will be taught through
the use of computer to game's or internet video's.
much of today's society uses the website "Youtube"
as an leisure and education sites to become
knowledgable of a certain activity or program
being used worthof wide I believe thou in the
future much of individuals leisure will be
spent on focial networking sites (such as:-
facebook, Myspace, Twitter or supe Skype) or
on & some sort of virtual game console.
Majority of today's youth in society draw on

many idea's from being involved in simulation
games or social networking sites.
work will be affected and impacted by make
business one owners or companies being able
to be contacted at all times. This may lead
to many of workers to no leisure time and
their life may & revolve ground mork. Although
this career world is extremely
competitive and in the future will grow.
If many business's do not keep up the to
date to with quick, effections and periable
technology they may end up with no work
and no business many auxomers also reey
on being able to accèss companies without
problems. If customers have trouble accessing
a pourticular service they will call on others
services that can do that particular plo.
The future of work and Ilisual generally
reties on technology. If there was to be issues
With technology many work and leisure organisations
would strugge to continue working.
Additional writing space on back page.